

**HOLY TRINITY INTERNATIONAL SCHOOL**

Melpalai, Edaicode Post, K.K. District.

Computer Science - Grade VI

**Worksheet**

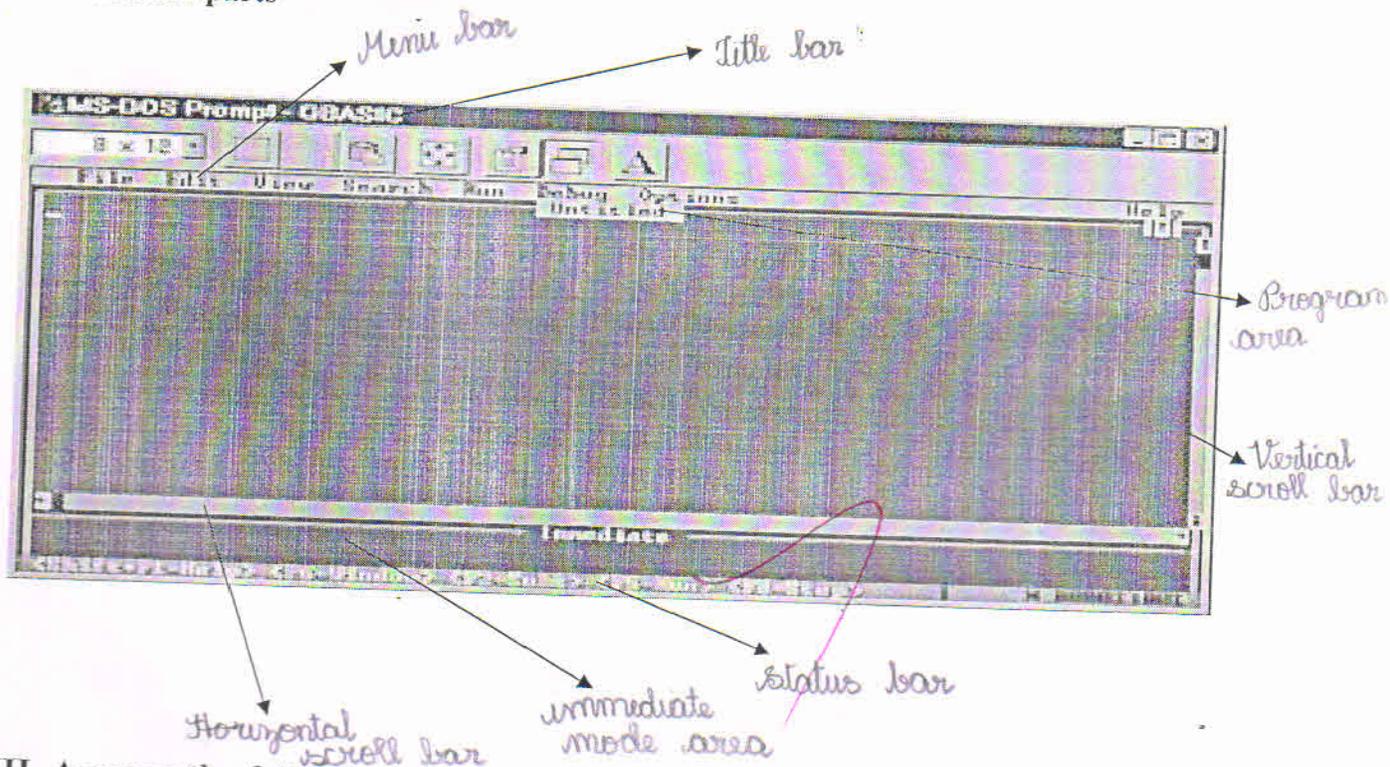
**LESSON: 8**

**INTRODUCTION TO QBASIC**

**I. Fill in the blanks**

1. Horizontal scroll bar helps to scroll either to the left or the right of the screen.
2. Menu Bar is present just below the title bar.
3. Program is displayed just below the Menu bar.
4. Title Bar displays the name of the program running and the file name.
5. Vertical scroll bar helps to scroll either to the beginning or to the end of the screen.

**II. Label the parts**



**III. Answer the following questions in one or two sentences.**

1. What is the purpose of Horizontal scroll bar?
2. What is known as Immediate Mode Area?
3. What do you mean by Status bar?
4. What is the use of a title bar?
5. Name some versions of BASIC.
6. How do we start QBASIC?

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GRADE-VI

LESSON: 9

**QBASIC STATEMENTS**

**I. Fill in the blanks.**

1. QBASIC is a programming language.
2. constant values do not change during the execution of program.
3. variable is a name of the memory location.
4. String constants are always enclosed within double quotes.
5. The printing text messages should be enclosed within double quotes.
6. LET statement is used to assign a value to a variable.
7. INPUT statement is used to accept the value from the user during run time.
8. PRINT statement without anything is used to display blank line.
9. PRINT statement with semicolon separator will leave a single character space in the output.
10. PRINT statement with comma separator will leave a tab space in the output.
11. Constants can be numeric constants or string constants.
12. String variables store strings.
13. Numeric variable stores numeric values.
14. PRINT statement is used for displaying a value, message or an output on the monitor.
15. REM stands for remark.
16. String is an alphanumeric value.

**II. Write the command for the following statement.**

1. To give a comment ASSIGNING VARIABLE. REM Assigning Variable
2. To accept a name in the variable NAME. INPUT Name\$
3. PRINT your name, skip the next line, and print your address.
4. To PRINT "Hello Friends". PRINT "Hello Friends"
5. To assign a value 5 to a number variable V1. LET V1 = 5
6. To PRINT your age. PRINT ;

### III. Match the following.

- |                    |   |                               |
|--------------------|---|-------------------------------|
| 1. PRINT           | - | to print output               |
| 2. LET             | - | to assign value to a variable |
| 3. INPUT           | - | to accept value from the user |
| 4. CLS             | - | clear screen                  |
| 5. REM             | - | to add remarks                |
| 6. 764             | - | Numeric Constants             |
| 7. "123"           | - | String constants              |
| 8. String variable | - | Stores strings                |
| 9. Constant        | - | Value                         |
| 10. Variable       | - | Named memory location         |

### IV. Rearrange the jumbled letters.

1. OCSNATNT - CONSTANT
2. ARVIBAEEL - VARIABLE
3. TSRNIG - STRING
4. NRITP - PRINT
5. ACAHRTERC TES - CHARACTER SET

### V. Answer the following questions in one or two sentences.

1. Define Character set.
2. What is known as Constant?
3. What is the use of LET statements?
4. What is known as String?
5. What are called variable?
6. Name the elements of QBASIC.

1. It is a set of characters and symbols based on which QBASIC commands are written.

2. It is a value that does not change during the execution of a program.

3. It is a statement used for assigning a value to a variable within a program whose value may change during the program execution.

4. It is an alphanumeric value that is given within double quotes.

5. It is a named memory location that contains a value which may change during program execution.

6. Character sets, the constants, the variables, the operators, and the statements.

WORKSHEET

HINDI

GRADE : VI

7  
मीठे बोल

I विरोध शब्द लिखिए

सफेद x काला

सद्गति x दुर्गति

नफरत x प्यार

अपमान x सम्मान

मधुर x कर्कश

अवगुण x गुण

Completed

II अंग्रेजी में अनुवाद कीजिए

1) कौआ और क्रीकट का रंग काला होता है।

The colour of crow and cricket is black.

2) आपकी आवाज़ बहुत मधुर है।

Your voice is very sweet.

3) कौवे की आवाज कर्कश होती है।

The voice of crow is very harsh

WORKSHEET

HINDI

GRADE : पा

15

8. बुद्ध ने सिखाया

I अंग्रेजी में लिखिए

Q suicide

III

अंग्रेजी में अर्थ लिखिए

शिष्य - Disciple

नियंत्रित - controlled

निराश - disappointed

व्याख्या - explanation